Frame it!
Draw your own picture. Look for paintings on levels 2 and 3. You’ll find plenty of inspiration.

You could:
Hunt for a painting that tells a story, draw what happens before or after that story moment
Find and draw a face you like – is it silly, sad, beautiful or mysterious?
Look for a lovely landscape, draw your own version

Can you name it? Share your picture title with your family.

Can you find this view? Shout yippee when you do!

Thanks for drawing and exploring at the Ashmolean. Hope to see you again soon.

For details of our family activity programme visit www.ashmolean.org/families
Sculpture

Draw some sculptures on the empty plinths. We’ve drawn one for you. Seek out sculptures for ideas. There are lots on the ground floor and more throughout the museum. You could:

Add in any background you wish – a garden, a room, the moon?

Draw some more clothes on Apollo!

Pattern

Draw in some patterns on our magic carpet. You’ll find patterns all around you on objects. There are plenty of patterns on the ground floor, and levels 1 and 2.

You could:

Repeat, repeat, repeat your pattern
Mix up different patterns
Draw yourself on the carpet

Treasure

There are many treasures here. Special treasures sometimes get a case of their own. On your drawing travels so far, what would you choose to place in a case?

Draw it here:

Ask someone to strike a pose – draw it

Why is this object so special? Chat with your family.

If this really was a magic carpet, where in the world would it take you? Chat with your family.